

Summer High School Basketball League Rules

1. Two 18 minute halves. Clock runs continuously except for timeouts and injuries.
2. Clock stops on all whistles the last minute of each half.
3. Half time is two minutes.
4. Overtime is sudden death.
 - a. First team to score TWO points wins and the game is over.
 - b. If a player is fouled and has either 2 shots or a 1 and 1 they must make both free throws or you play on.
 - c. If fouled in the act of shooting and the ball goes in, the game is over.
 - d. No clock is used for overtime.
5. One time out per half and overtime. No carryovers.
6. Warm up time will be determined by how much time is remaining before the next game is scheduled to start.
7. Free throws: First 17 minutes of each half, all free throws are one for two or one for three.
 - a. Examples:
 - i. If you are fouled on the shot and miss you get one free throw. If free throw is made you get two points and do not shoot a second free throw. If free throw is missed you receive zero points and do not shoot a second free throw.
 - ii. If you are fouled on the three and miss you receive one free throw. If you make it you receive three points, if you miss you receive zero points and do not get another free throw.
 - iii. If fouled on the shot and make the shot you are awarded the basket and one free throw unless the foul was intentional (then regular rules apply). If the free throw is made it is only worth one point.
 - iv. On non-shooting fouls and if a team is in a bonus, you receive one free throw and if it is made you get two points.
 - v. Last minute of each half, regular NSAA rules apply on free throws.

UPDATED: 05/30/2023